## 吳鳳科技大學 日間部 日四技 數位科技與媒體設計 課程表 (113學年度入學學生適用)

113 Academic Year Bachelor Program in Department of Computer Technology and Multinedia, WuFeng University

	類科	第一學年(First Academic Year)						第二學年(Second Academic Year)						第三學年(Third							orth Academic Year)			小計			
	別 目	上(First Sem		nds det.	F(Second Ser			上(First Semes		nd de	F(Second Seme		mit det	上(First Seme	T	nd de	F(Second Seme		mik abs.	上(First Seme		ndi de	F(Second Semeste		nd de	1	total
(Categories of Courses)		科目 Course Title 英文(一)	學分 Credit		科目 Course Title 英文(二)	學分 Credit	時數 Hour	科目 Course Title	學分 Credit	時數 Hour	科目 Course Title 安全教育	學分 Credit			學分 Credit		科目 Course Title	學分 Credit	時數 Hour	科目 Course Title	學分 Credit			學分 Credit	時數 Hour		時數 Hour
核心素養		English (I) 文學賞析與習作 Appreciation &	3	3	English (II) 語文能力表達 The ability of	3	3				Safety Education 專業倫理	1	1														
	妆	Composition of Chinese Literature 體育(一)			Expression in Chinese Language 體育(二)						Professional Ethics 創意概論與智財權															-	
(Core	Literacy)	Physical Education	2	2	Physical Education (II) 勞作教育	2	2				Introduction to Originality and IPR	1	1														
小計/		Subtotal	7	7	Labor Education	8	8		0	0		3	3		0	0		0	0		0	0		0	0	18	18
公民素養								公民素養(一) Civic Literacy (I)	2	2	公民素養(二) Civic Literacy (II)	2	2														
(Civic Literacy)								, (1)																			
院步	小計/ 共同必修	Subtotal 電腦實務與程式應用 Computer Practical	3	3		0	0	管理學 Management	3	3		2	2		0	0		0	0		0	0		0	0	4	4
(Courses required by the college)		Program Application						манадомент																			
	小計/	Subtotal	3	3		0	0		3	3		0	0		0	0		0	0		0	0		0	0	6	6
	系專業	數位科技概論 Introduction to Digital Technology	3	3	商業基礎攝影 Basic Photography	3	3	數位影像處理 Digital Image Processing	3	3	雲端服務技術 Cloud Services Technology	3	3	專利與智財權 Patent and intellectual property rights	3	3	行動媒體專案 Mobile Media Project	3	3	專題製作(二) Experiments in Special Topics(II)	1	1					
	· 必 修				APP程式设计 App programming	3	3	多媒體認證 Multimedia Authentication	3	3							數位行銷實務 Digit & Market Practice	3	3								
b	es required y the artment)																專題製作(一) Experiments in Special Topics(I)	1	1								
	小計/	Subtotal ubtotal, Compulsory	3 13	3		6	6		6	6		3	3		3	3	opecial Topico(1)	7	7		1	1		0	0	29 57	29
	2019 (1-11)	電子競技導論 Introduction of eSports	3	3	视覺程式設計 Visual Programming		3	2D動畫製作 2D Animation Make	3	3	3D動畫製作 3D animation Make	3	3	行動裝置應用 # Mobile Device Application	3	3	3D遊戲设計 3D Game Design	3	3	人工智慧概論 # Introduction to Artificial Intelligence	3	3	智慧科技應用 # Smart technology applications	3	3	31	31
系專	数 位 科	多媒體導論 Introduction of Multimedia	3	3	網路概論 Introduction of Internet	3	3	轉導播實務 Broadcasting and Program Directoring	3	3	撷取與互動技術 Motion Capture and Interaction Technology	3	3	責訊安全概論 Introduction to Information Security	3	3	互動展示科技 Interactive Display Technology	3	3	虚擬實境 Virtual Reality	3	3	大數據應用與分析 # Big Data Application and Analysis	3	3		
業選修	技				互動設計概論 Introduction to Interaction Design	3	3	人際關係 Interpersonal Relationship	3	3	電子競技實務 E-Sports Practice	3	3	電腦輔助設計 Computer Aided Design	3	3	物聯網應用 # Internet of Things Application	3	3	體威互動遊戲设計 Embodied Interactive Game Design	3	3	擴增實境 Augmented Reality	3	3		
	(Digital Technology										數位遊戲企劃 Digital Game Planning	3	3	數位商品企劃 Digital Merchandising	3	3	人機介面 Human Machine Interface	3	3	網路實務應用 Network Practical Application	3	3	智慧製造 # Smart Manufacturing	3	3		
(Flee		色彩學 Chromatics	3	3	基礎設計 Basic Design	3	3	數位錄影 Digital video recording	3	3	媒體製作 Media Production	3	3	商業識別設計 Identification Design for Business	3	3	立體造形 Three-Dimensional Shape	3	3	視訊特效處理 Video effects processing	3	3	媒體整合 Integrating Media	3	3		
(Elec tive cours es of	媒 體 設 計	基礎電腦繪圖軟體 Basic Computer Graphic Design	3	3	多媒體網頁 Multi-Media Web Page	3	3	平面設計 Graphic Design	3	3	數位攝影實務 Digital Photography Practice	3	3	3D繪圖波計 3D Graphic Design	3	3	商業設計 Business Design	3	3	商品分析 Product analysis	3	3	市場情報分析 Market intelligence analysis	3	3		
the depar tment	•,	媒體賞析 Media Appreciation	3	3	數位音樂基礎 Fundamentals of Digital Music	3	3	廣告媒體企劃 Advertising Media Planning	3	3	網路行銷 Internet Marketing	3	3	數位影音後製 Digital Video Post- Production	3	3	配樂與音效 Music and Sound Effects	3	3	數位內容設計 Digital Content Design	3	3	網路創業 Internet Entrepreneurship	3	3		
)	(Media Design)													商業攝影 Commercial Photography	3		創業實務 Entrepreneurship Practice	3		創意商品設計 Creative Product Design	3	3	展場設計 Exhibition Design	3	3		
	m elective the	需選修學分/學時 credits required for semester	3	3		3	3		3	3		6	6		6	6		6	6		9	9		9	9	45	45
		/學時小計 Credits/ Hour	16	16		17	17		14	14		14	14	The same day has still too day had	9	9	E di adi ad 11. 1. di adi ab an ao	13	13		10	10		9	9	102	102
F程政時候成選 5. 潜能課程相間罪罪計無規定請参考「吳風科技大學階級課程修課要點」物理・5. Please refer to "Key Poi Science and Technology" for detailed requirements of Potential Course.  2. 社團侵刑・最多 4 學分 2. Club Development: Up to 4 credits  Course and Cross- field electives: up to 30 credits  4. 枚外質習 最多 21 學分 4. Field Practice: Up to 21 credits												oints (	or Potential Course of Wuleng 1	univers	ity of												
學分。 Course field cred	跨領域選修 /學時建議 and Cross- electives it/credit hour		2	2		2	2		3	3		3	3		9	9		7	7		0	0		0	0	26	26
		低學分/學時 Required Credits/Hour	18	18		19	19		17	17		17	17		18	18		20	20		10	10		9	9	128	128
	Number of 1 同選修	Required Credits/Hour  1. 「全民國防教育軍事  1. The "National Defe	訓練」課	程有五力	大領域:(一)國際情勢	(二)國 8	5政策(	三)全民國防 (四)防衛動員 (five grees: (1) Internation	(五)國防	科技。	(2) National Defense B		\		學時,可	<b>丁折抵</b> :	役期。各領域每學期開設:	情況,:	匀依當馬			of ac	th competer are subject to the	opres	noment		
上の The "National Defense Education and Military Training" course has five areas: (1) International Situation (2) National Defense Policy (3) に Mational Defense Education and Military Training" course has five areas: (1) International Situation (2) National Defense Policy (3) に Mational Defense Nobilization (5) National Defense Science and Technology.  3. 0 credits /2 class hours in all fields, which can be deducted for service period. The courses of each semester are subject to the among the Academic Affairs Office of the current semester.											amioun	Kement	oxdot	Щ													
一、校基本要求/Basic requirements of the university: 1. 语文能力鬥雜:依據「吳鳳科技大學學生英文能力專業門檔實純東點」相關規定辦理。 Language Proficiency Threshold: It shall be handled according to the implementation of "WuFeng University Students' English Proficiency Requirements for Graduation Threshold."																											
1. 可见此分月推:依據「分級大學主要大學」以前的大學學」,非質訊系(利)至少通過一種資訊条本能力經過兩種。實訊系(利)至少通過一種資訊系的可能:依據「分級大學學主資訊能力學」,非質訊系(利)至少通過一種資訊系的可認過測驗。  2. Information Capability Threshold: According to the implementation of "WiPeng University Students" information capability requirements for graduation threshold. "Students of non-information departments (sections) must pass at least one basic information proficiency certification test. Students of the department of the departm												artment															
		st pass at least two amework for the Four-						rtment at WuFeng Univers	ity for	the 1	12 Academic Year																

he Curriculum Framework for the Four-Year Bachelor Program of the Fire Science Department at WuFeng University for the 112 Academic Year ニ、院基本要求Basic requirements of the college:

- 學院必修杆目為:電腦實務與程式應用、管理學・學生必須修習及格。 The compulsory subjects of the colleges: Computer Practical Program Application, Management . Students must pass these courses.
- 三、系所基本要求/Basic requirements of the department:
- 新学学教育 (1) 本 (1)

- 五、句(修)定歷程/Booking (Revised) History:
  113.6.20應用載位結體 | 112年元第2学期第3次课程委員會通過: | 113.8.20載位管理學院| 13學年度第1學期第1次課程委員會議通過: | 113.09.06, | 13學年度第1學期第1次模理委員會通過。
  1136/6/20 Department of Applied Digital Media | 112 academic year 2nd semester, adopted by the 3 Curriculum Committee conference; | 113/8/20 | 113 academic year Ind semester, adopted by the xx College of Digital Management Curriculum Committee; | 113/09/06 | 113 academic year 1st semester, adopted by the 1 st Curriculum Committee conference.